Programme:- BCA (CA) Semester – V wef: July 2025

Name of Paper &	Paper	Theory							
Category	Code	Credit			Marks				
Advance Data		L	Т	J	EST	CAT	Total		
Advance Data Structure (Major - core)	BCA-501	3	1	0	70	30	100		

Course Objective To develop proficiency in advanced data analysis techniques and tools for extracting meaningful insights from large and complex datasets.

Units	Contents (Theory)	Hours /week
I	Introduction – Notion of Algorithm – Fundamentals of Algorithmic Solving – Important Problem types – Fundamentals of the Analysis Framework – Asymptotic Notations and Basic Efficiency Classes.	8
II	Mathematical Analysis of Non-recursive Algorithm – Mathematical Analysis of Recursive Algorithm – Example: Fibonacci Numbers – Empirical Analysis of Algorithms – Algorithm Visualization.	8
Ш	Brute Force – Selection Sort and Bubble Sort – Sequential Search and Brute-force string matching – Divide and conquer – Merge sort – Quick Sort – Binary Search – Binary tree- Traversal and Related Properties – Decrease and Conquer – Insertion Sort.	8
IV	Transform and conquer – Presorting – Balanced Search trees – AVL Trees – Heaps and Heap sort –Dynamic Programming – Warshall's and Floyd's Algorithm.	8
v	Backtracking – n-Queen's Problem – Hamiltonian Circuit problem – Subset-Sum problem – Branch and bound – Assignment problem – Knapsack problem – Traveling salesman problem.	8

Text Bo	Text Books/ Reference Books:-								
Name (of Authors	Titles of the Book	Edition	Name of the Publisher					
Anany Levitin		"Introduction to the Design and Analysis of Algorithm", Pearson Education Asia	2003	Pearson Education Asia					
Sara Baase and Allen Van Gelder		"Computer Algorithms - Introduction to Design and Analysis"	2003	Pearson Education Asia					
Aho A.V.,Hopcroft J.E. and Ullman J.D.		"The Design and Analysis Of Computer Algorithms"	2003	Pearson Education Asia					
COUR	SE OUTCO	MES: Students will be able to							
CO 1	Argue the correctness of algorithms using inductive proofs and Analyze worst-case running times of algorithms using asymptotic analysis.								
CO 2	Explain and apply the major algorithm design paradigms and major Computational Geometry algorithms and their analysis.								
CO 3	Explain important algorithmic design paradigms and apply when an algorithmic design situation calls for it and analyze String matching algorithms.								
CO 4	Explain the	e major graph algorithms and their analyses	5						
CO 5	Solve prob	lems on decrease and conquer Backtracking	g, Branch an	d Bound strategy.					

Name of Paper &		D C. 1.				T	heory			
Cate	egory	Paper Code		Cred	it	Marks				
Artificial Intelligence and Expert System (Major-DSE)			L T J		J	EST	CAT		otal	
		BCA-502	3	1	0	70	30	10	100	
Cou Objec		Understanding to designing and in					I and developing	expertise in		
Units	Contents (Theory)							Hour /weel		
I	Introduction: AI Problems – AI techniques – Criteria for success. Problems, Problem Spaces, State space search – Production System, Problem Characteristics – Issues in design of Search. Heuristic Search techniques: Generate and Test, Hill Climbing, Best-First, Constraint								8	
	Satisfact	ion algorithm								
II							mappings — Appro ntations — Frame I		8	
	Using Predicate Logic: Representing simple facts in logic – Representing Instance and Is a relationships, Computable functions and predicates, clauses, Resolution principle.									
III		a relationships,		1		netions and prod	icates, clauses, r	Resolution	8	
III IV	princip Game	a relationships, le. playing technic	ques	like	minim		nning, Study of		8	

Text Books/ Reference Books:-									
Name o	f Authors	Titles of the Book	Edition	Name of the Publisher					
George F. Luger		Artificial Intelligence – Structures and Strategies for Complex Problem Solving							
Elaine Rich and Kevin Knight		"Artificial Intelligence"	2 nd edition	Tata McGraw Hill.					
Dan W. Patterson		"Introduction to Artificial Intelligence and Expert Systems"	4 th edition	Prentice India					
M.Sasikumar, S.Ramani		"Rule based Expert System" 2021		Narosa Publishing House					
COURS	SE OUTCO	OMES: Students will be able to							
CO1	Developin	ng a comprehensive understanding of AI p	roblem-solvin	g techniques.					
CO2	Exploring	various methods and approaches for repre	esenting know	ledge in AI.					
CO3	Mastering the principles and techniques of predicate logic for precise representation, reasoning, and inference in AI systems.								
CO4	Developin	ng a deep understanding of strategies and a	algorithms for	effective game playing					
CO5	-	ing knowledge using rule-based systems to making in AI applications.	o enable logica	al reasoning and					

Name of Paper &		Paper Code				7	Theory		
Categ	gory	raper Code		Cred	it		Marks		
Computer Networks (SEC)			L	Т	J	EST	CAT To		tal
		BCA-503	3	1	0	70	30	10	00
	Course Objective The course objective includes learning about computer network organization implementation, obtaining a theoretical understanding of data communication computer networks.								
Units	Contents (Theory)							Hours /week	
I	Definition of a Computer Network, Networking, Advantages and disadvantages of Networks, Components of a computer network, Use of Computer networks, Networks for companies, Networks for people, Social Issues, Classification of networks, Based on transmission technology, Type of Networks: LAN, MAN, WAN, Wireless networks.						8		
II	Networks Software, Protocol hierarchy, Design issues for the layers, Merits and Demerits of Layered Architecture, The OSI Reference Model, The TCP/IP Reference Model, Comparison of the OSI & the TCP/IP Reference Models, Transmission Medium, Guided & Unguided Transmission medium, Twisted pair, Coaxial cable, Optical fiber, Wireless transmission, Electromagnetic spectrum, Radio transmission,						8		
ш	Data Communications, Data transmission modes, Serial & Parallel, Simplex, Half duplex & full duplex, Synchronous & Asynchronous, Network topologies, Linear Bus Topology, Ring Topology, Star Topology, Hierarchical or Tree Topology, Topology Comparison transmission, Standards – Ethernet, Token bus, Token ring, interfacing devices – bridge, hub, switch, router, gateway.						8		
IV	switchin – Frequ	ng, Packet switch	ing, ltiple	Imple	menta	ation of packet sw	Circuit switching, Nitching, Multiplexing, vision multiplexing,	g, FDM	8
V	standard	ds, Ethernets, Fas	st Et	hernet	t, Giga	•	nel access protocols E 802.3 frame form		8

Text Books/ Reference Books:-								
Nam	ne of Authors	Titles of the Book	Edition	Name of the Publisher				
Brijendra Singh		Data Communication and Computer Networks	2 nd Edition	РНІ				
Behrouz A Forouzan		Data Communication and Computer networks	4 th Edition	McGraw Hill				
Achyut	S Godbole	Data communications and networks, 2 nd Edition		McGraw Hill				
COURS	SE OUTCOMES:	Students will be able to						
CO1	CO1 Characterize and understand computer networks from the view point of components and from the view point of services.							
CO2	Display good understanding of the flow of protocols in general and a network protocol in particular.							
CO3	Model a problem or situation in terms of layering concept and map it to the TCI/IP stack.							
CO4	To understand he	ow to send a huge number of si	ignals at the same	e time				
CO 5	Analysis and des	sign of various modulation and	demodulation te	chniques.				

Programme:- BCA (CA) Semester – V wef: July 2025

Name of Paper & Category	Paper Code	Practical					
Name of Taper & Category	1 aper code	Credit		Marks			
Programming Lab in Advance Data Structure	BCA-504	P	J	ESP	CAP	Total	
(Major-core)	DCA-504	2	-	70	30	100	

Contents (Practical):-

- 1. Sort any set of elements using Selection sort. Hence find the time and space complexities required to search an element.
- 2. Arrange ten students marks of ADA using Merge sort of Divide and conquer Technique.
- 3. Arrange age of n students by Implementing Quick sort using Divide and conquer Technique.
- 4. Arrange n students name using Insertion sort.
- 5. Implement fractional knapsack problem using greedy method.
- 6. Solve Dijkstra's single source shortest path algorithm.
- 7. Solve all pair shortest path using dynamic programming.
- 8. Implement 0/1 knapsack problem using dynamic method.
- 9. Solve longest common subsequence problem using dynamic method.
- 10. Solve Multiplication of two numbers using divide and conquer method.
- 11. Find minimum cost spanning tree of a any undirected graph using Prim's algorithm.
- 12. Find minimum cost spanning tree of a any undirected graph using Kruskal's algorithm.

Programme:- BCA (CA) Semester – V wef: July 2025

Name of Paper & Category	Paper Code	Practical					
Name of Taper & Category	Taper Code	Credit		Marks			
Internship	D.C.1. #0.#	P	J	ESP	CAP	Total	
(Field)	BCA-505	-	10	200	100	300	
Course Objective	Internships are valuable learning experiences, so make the most of the opportunity to develop your skills, build professional connections, and explore the student's career interests.						

Instructions for Internship:

- 1. Set clear goals for your internship.
- 2. Research companies offering internships in your field of interest.
- 3. Prepare a well-written and tailored resume highlighting your relevant skills and experience.
- 4. Craft a compelling cover letter expressing your interest and explaining why you are a suitable candidate.
- 5. Submit your applications following the instructions provided by each company.
- 6. Prepare for interviews by researching common internship interview questions and practicing your responses.
- 7. Attend career fairs and networking events to connect with potential employers.
- 8. Follow up with a thank-you email after interviews or networking events.
- 9. Carefully review internship offers and consider if they align with your goals and learning objectives.
- 10. Accept the offer formally and clarify any remaining details.
- 11. Once the internship starts, maintain professionalism and a positive attitude.
- 12. Take initiative, ask questions, and seek feedback to maximize your learning experience.
- 13. Network with colleagues to build professional connections.
- 14. Make the most of the opportunity to gain practical experience in your field.