

LNCT UNIVERSITY, BHOPAL

Programme:- MCA (CA)

Semester - III

wef: July 2025

Name of Paper	Paper Code	Theory					
		Credit			Marks		
Data Mining and Online Transaction Processing	MCA-301	L	T	J	EST	CAT	Total
		3	1	0	80	20	100
Course Objective		To make students learn different data mining techniques and enable them to draw pattern of the data to apply for decision making.					
Units	Contents (Theory)						Hours /week
I	Motivation, importance, Data type for Data Mining: relation Databases, Data Warehouses, Transactional databases, advanced database system and its applications, Data mining Functionalities: Concept/Class description, Association Analysis classification & Prediction, Cluster Analysis, Outlier Analysis, Evolution Analysis, Classification of Data Mining Systems, Major Issues in Data Mining.						8
II	Data Warehouse and OLAP Technology for Data Mining: Differences between Operational Database Systems and Data Warehouses, a multidimensional Data Model, Data Warehouse Architecture, Data Warehouse Architecture, Data Warehouse Implementation, Data Cube Technology.						8
III	Data Preprocessing: Data Cleaning, Data Integration and Transformation, Data Reduction, Discretization and Concept Hierarchy Generation. Data Mining Primitives, Languages, and System Architectures, Concept Description: Characterization and Comparison, Analytical Characterization.						8
IV	Mining Association Rules in Large Databases: Association Rule Mining: Market Basket Analysis, Basic Concepts, Mining Single -Dimensional Boolean Association Rules from Transactional Databases: the Apriori algorithm, Generating Association rules from frequent items, improving the efficiency of Apriori, Mining Multilevel Association Rules, Multidimensional Association Rules, Constraint -Based Association Mining.						8
V	Classification & Prediction and Cluster Analysis: Issues regarding classification & prediction, Different Classification Methods, Prediction, Cluster Analysis, Major Clustering Methods, and Applications & Trends in Data Mining: Data Mining Applications, currently available tools.						8

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Text Books/ Reference Books:-			
Name of Authors	Titles of the Book	Edition	Name of the Publisher
J. Han and M. Kamber	Data Mining: Concepts and Techniques	1 st	Morgan Kaufmann Publication
Berson	Dataware housing, Data Mining &DLAP	1 st	TMH
W.H. Inmon	Building the Datawarehouse	3 rd	Wiley India
Anahory	Data Warehousing in Real World	1 st	Pearson Education
Adriaans	Data Mining	1 st	Pearson Education
S.K. Pujari	Data Mining Techniques	1 st	University Press, Hyderabad
COURSE OUTCOMES: Students will be able to			
CO1	Illustrate data mining functionalities and cluster analysis.		
CO2	Reframe data warehouse architecture.		
CO3	Characterize various steps of data mining process.		
CO4	Learn multilevel and multidimensional association rules.		
CO5	Write major clustering methods and their analysis.		

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Name of Paper	Paper Code	Theory					
		Credit			Marks		
Cloud Computing Technologies	MCA-302	L	T	J	EST	CAT	Total
		3	1	0	80	20	100
Course Objective	The objective of this course is to provide students with the fundamentals and essentials of Cloud Computing.						
Units	Contents (<i>Theory</i>)						Hours /week
I	Cloud Computing Fundamentals: Cloud Computing definition, Types of cloud, Cloud services: Benefits and challenges of cloud computing, Evolution of Cloud Computing , NIST architecture of cloud computing, Applications cloud computing, Business models around Cloud – Major Players in Cloud Computing - Eucalyptus ,Nimbus ,Open Nebula, CloudSim, VMware.						8
II	Types of Computing and Clouds: Cluster Computing, Grid Computing, Grid Computing Versus Cloud Computing, Key Characteristics of Cloud Computing, Cloud Models, Benefits of Cloud Models, Public Cloud, Private Cloud, Hybrid Cloud, Community Cloud, Shared Private Cloud, Dedicated Private Cloud, and Dynamic Private Cloud.						8
III	Cloud Services and File System: Types of Cloud services: Software as a Service - Platform as a Service – Infrastructure as a Service - Database as a Service- Monitoring as a Service – Communication as services. Service providers- Google App Engine, Amazon EC2, Microsoft Azure, Sales force, Clarizen.						8
IV	Virtualization: Basics of Virtualization, Types of Virtualization, Implementation Levels of Virtualization, Virtualization Structures, Tools and Mechanisms, Virtualization of CPU, Memory, I/O Devices and OS, Virtualization for Data -center Automation, Introduction to MapReduce, GFS, HDFS, Hadoop Framework.						8
V	Security in the Cloud: Security Overview – Cloud Security Challenges and Risks – Software-as- a-Service Security – Security Monitoring – Security Architecture Design – Data Security – Application Security – Virtual Machine Security - Identity Management and Access Control – Autonomic Security.						8

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Text Books/ Reference Books:-			
Name of Authors	Titles of the Book	Edition	Name of the Publisher
Anthony T. Velte, TobJ. Velte, Robert Elsenpeter.	Cloud Computing "A Practical Approach"	1 st	McGraw Hill, Kai Hwang, Geoffrey C Fox, Jack G Dongarra,
Kai Hwang, Geoffrey C. Fox, Jack G. Dongarra	"Distributed and Cloud Computing, From Parallel Processing to the Internet of Things"	1 st	Morgan Kaufmann
John W. Rittinghouse and James F. Ransome,	"Cloud Computing: Implementation, Management, and Security"	1 st	CRC Press, 2010.
Toby Velte, Anthony Velte, Robert Elsenpeter,	Cloud Computing, A Practical Approach	1 st	TMH, 2009.
Kumar Saurabh	Cloud Computing – insights into New - Era Infrastructure	1 st	Wiley India, 2011.
Ronald L. Krutz, Russell Dean Vines	Cloud Security – A comprehensive Guide to Secure Cloud Computing	1 st	Wiley – India
COURSE OUTCOMES: Students will be able to			
CO1	Understand the basics of cloud computing and types, services, benefits and architecture of cloud.		
CO2	Understand Cloud and Grid computing techniques. List various cloud models.		
CO3	List type of cloud services and Cite Application of Cloud strategies for SaaS, PaaS, IaaS, DBaaS and XaaS		
CO4	Evaluate Virtualization Techniques and their Feasibility, Standards for Cloud computing.		
CO5	Reframe the key security and compliance challenges of cloud computing.		

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Text Books/ Reference Books:-			
Name of Authors	Titles of the Book	Edition	Name of the Publisher
Jeffrey C. Jackson	Web Technologies --A Computer Science Perspective	3 rd ed.	Pearson Education, 2006
Developing Web Applications	Ralph Moseley and M. T. Savaliya	1 st ed.	Wiley -India
Web Technologies	Black Book	2014	dreamtech Press
Web Design	Joel Sklar	1 st ed.	Joel Sklar
Steven Holzner	XML: A Beginner's Guide	3 rd ed.	McGraw-Hill Education
Ivan Bayross and Sharanam Shah	AJAX For Beginners	2013	Shroff Publishers & Distributors Pvt. Ltd.
COURSE OUTCOMES: Students will be able to			
CO1	Develop a Dynamic webpage by the use of java script and HTML.		
CO2	Write a well formed / valid XML document.		
CO3	Use AJAX programming and Web Services.		
CO4	Build dynamic, responsive and high-performance web applications using React.js.		
CO5	Develop scalable, efficient, and robust server-side applications using Node.js and Express.js.		

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Name of Paper	Paper Code	Theory					
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Cyber Security and Law	MCA-304 (E-I (1))	L	T	J	EST	CAT	Total
		3	1	0	80	20	100
Course Objective	The objective of this course is to enable students to understand, explore, and acquire a critical understanding cyber law. Develop competencies for dealing with frauds and deceptions (confidence tricks, scams) and other cybercrimes that are taking place via the internet.						
Units	Contents (<i>Theory</i>)						Hours /week
I	Introduction: Cyber Security – Cyber Security policy – Domain of Cyber Security Policy – Laws and Regulations – Enterprise Policy – Technology Operations – Technology Configuration - Strategy Versus Policy – Cyber Security Evolution – Productivity – Internet – E-commerce – Counter Measures - Challenges.						8
II	Application Security: Data Security Considerations, Backups, Archival Storage and Disposal of Data. Security Threats: Viruses, Worms, Trojan Horse, Bombs, Trapdoors, Spoofs, E-mail Viruses, Macro Viruses, Malicious Software, Network and Denial of Services Attack, Security Threats to E-Commerce, Electronic Payment System, E-Cash, Credit/Debit Cards, Digital Signature.						8
III	Internet Security: Security Issues on Web, Importance of Firewall, Components of Firewall, Transaction Security, Emerging Client Server, Security Threats, Network Security, Factors to Consider in Firewall Design, Limitation of Firewalls, Introduction to Biometric Security and its Challenges, Finger Prints.						8
IV	Fundamentals of Cyber Laws: Security Policies, WWW Policies, E-mail Security Policies, Corporate Policies, Publishing and Notification Requirement of the Policies. Intellectual Property Law: Copyright Act, Patent Law, Software Piracy and Software License, Semiconductor Law and Patent Law, Cyber Laws in India: IT Act 2000 Provisions.						8
V	Investigation and Ethics: Cyber Crime, Cyber Jurisdiction, Cyber Crime and Evidence Act, Treatment of Different Countries of Cyber Crime, Ethical Issues in Data and Software Privacy, Plagiarism, Pornography, Tampering Computer Documents, Data Privacy and Protection, Domain Name System, Software Piracy, Issues in Ethical Hacking.						8

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Text Books/ Reference Books:-			
Name of Authors	Titles of the Book	Edition	Name of the Publisher
Rick Howard	Cyber Security Essentials	1 st	Auerbach Publications
Mayank Bhushan	Fundamentals of Cyber Security	1 st	BPB Publications
Gupta & Gupta	Information Security & Cyber Laws	1 st	Khanna Publishing House
Farooq Ahmad	Cyber Law in India	3 rd	Pioneer Books.
Harish Chander	Cyber Law and IT Protection	2014	PHI Publication.
COURSE OUTCOMES: Students will be able to			
CO1	Understand the concept of cybercrime and its effect on outside world		
CO2	Learn various threats to data.		
CO3	Interpret and apply IT law in various legal issues		
CO4	Distinguish different aspects of cyber law		
CO5	Apply Information Security Standards compliance during software design and development		

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Name of Paper	Paper Code	Theory					
		Credit			Marks		
Compiler Design	MCA-304 (E-I (2))	L	T	J	EST	CAT	Total
		3	1	0	80	20	100
Course Objective	The objective this course is to understand the basic principles of compiler design, its various constituent parts, algorithms and data structures required to be used in the compiler.						
Units	Contents (<i>Theory</i>)						Hours /week
I	Introduction: Objective, Compiler, Translator, Interpreter definition, Phase of compiler, Bootstrapping, Review of Finite automata lexical analyzer, Input, Recognition of tokens, Idea about LEX: A lexical analyzer generator, Error handling						8
II	Review of CFG Ambiguity of grammars: Introduction to parsing, Top down parsing, LL grammars & passers error handling of LL parser, Recursive descent parsing predictive parsers, Bottom up parsing, Shift reduce parsing, LR parsers, Construction of SLR, Conical LR & LALR parsing tables, parsing with ambiguous grammar. Operator precedence parsing, Introduction of automatic parser generator: YACC error handling in LR parsers						8
III	Syntax Directed Definitions: Construction of syntax trees, S Attributed Definition, L-attributed definitions, Top down translation. Intermediate code forms using postfix notation, DAG, Three address code, TAC for various control structures, Representing TAC using triples and quadruples, Boolean expression and control structures						8
IV	Storage organization: Storage allocation, Strategies, Activation records, Accessing local and non-local names in a block structured language, Parameters passing, Symbol table organization, Data structures used in symbol tables						8
V	Definition of basic block control flow graphs; DAG representation of basic block, Advantages of DAG, Sources of optimization, Loop optimization, Idea about global data flow analysis, Loop invariant computation, Peephole optimization, Issues in design of code generator, A simple code generator, Code generation from DAG.						8

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Text Books/ Reference Books:-			
Name of Authors	Titles of the Book	Edition	Name of the Publisher
Mishra and Chandrashekar	Theory of Computer Science – Automata languages and computation	2 nd	PHI
John C Martin	Introduction to Languages and The Theory of Computation	1 st	TMH
Tremblay	Theory and Practice of compiler writing	1 st	Mc Graw Hill
Holuv	Compiler Design in C	1 st	PHI
COURSE OUTCOMES: Students will be able to			
CO1	Use compiler construction tools and describes the Functionality of each stage of compilation process		
CO2	Analyze different representations of intermediate code.		
CO3	Construct new compiler for new languages		
CO4	Design and implement LL and LR parsers		
CO5	Understand control flow graph with examples		

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Name of Paper		Paper Code	Theory					
			Credit			Marks		
Introduction to Data Science and Big Data		MCA-304 (E-I (3))	L	T	J	EST	CAT	Total
			3	1	0	80	20	100
Course Objective		To make students learn about big data and their analysis techniques to use in decision making and designing applications.						
Units	Contents (<i>Theory</i>)							Hours /week
I	INTRODUCTION TO DATA SCIENCE AND BIG DATA: Introduction to Data Science – Data Science Process – Exploratory Data analysis – Big data: Definition, Risks of Big Data, Structure of Big Data – Web Data: The Original Big Data – Evolution Of Analytic Scalability – Analytic Processes and Tools – Analysis versus Reporting – Core Analytics versus Advanced Analytics – Modern Data Analytic Tools – Statistical Concepts: Sampling Distributions – Re-Sampling – Statistical Inference – Introduction to Data Visualization.							8
II	DATA ANALYSIS USING R: Univariate Analysis: Frequency, Mean, Median, Mode, Variance, Standard Deviation, Skewness and Kurtosis – Bivariate Analysis: Correlation – Regression Modeling: Linear and Logistic Regression – Multivariate Analysis – Graphical representation of Univariate, Bivariate and Multivariate Analysis in R: Bar Plot, Histogram, Box Plot, Line Plot, Scatter Plot, Lattice Plot, Regression Line, Two-Way cross Tabulation.							8
III	DATA MODELING: Bayesian Modeling – Support Vector and Kernel Methods – Neuro – Fuzzy Modeling – Principal Component Analysis – Introduction to NoSQL: CAP Theorem, MongoDB: RDBMS VsMongoDB, Mongo DB Database Model, Data Types and Sharding – Data Modeling in HBase: Defining Schema – CRUD Operations							8
IV	DATA ANALYTICAL FRAMEWORKS: Introduction to Hadoop: Hadoop Overview – RDBMS versus Hadoop – HDFS (Hadoop Distributed File System): Components and Block Replication – Introduction to MapReduce – Running Algorithms Using MapReduce – Introduction to HBase: HBase Architecture, HLog and HFile, Data Replication – Introduction to Hive, Spark and Apache Sqoop.							8
V	STREAM ANALYTICS: Introduction To Streams Concepts – Stream Data Model and Architecture – Stream Computing – Sampling Data in a Stream – Filtering Streams – Counting Distinct Elements in a Stream – Estimating Moments – Counting Oneness in a Window – Decaying Window.							8

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Text Books/ Reference Books:-			
Name of Authors	Titles of the Book	Edition	Name of the Publisher
Bill Franks	Taming the Big Data Tidal Wave: Finding Opportunities in Huge Data Streams with Advanced Analytics	1 st	John Wiley & sons
Rachel Schutt,Cathy O'Neil,	Doing Data Science	1 st	O'Reilly
COURSE OUTCOMES: Students will be able to			
CO1	Understand data science and Modern Data Analytic Tools		
CO2	Illustrate various data analysis tools.		
CO3	Learn and understand data modelling tools.		
CO4	Differentiate various big data technologies like Hadoop MapReduce, Pig, Hive, Hbase.		
CO5	Understand stream computing and filtering streams.		

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Name of Paper	Paper Code	Theory					
		Credit			Marks		
Internet of Things	MCA-304 (E-I) (4)	L	T	J	EST	CAT	Total
		3	1	0	80	20	100
Course Objective		This course enables student to understand the basics of Internet of things and protocols. It introduces some of the application areas where Internet of Things can be applied.					
Units	Contents (<i>Theory</i>)						Hours /week
I	Introduction: Definition, Characteristics of IOT, IOT Conceptual framework, IOT Architectural view, Physical design of IOT, Logical design of IOT, Application of IOT.						8
II	Machine-to-machine (M2M), SDN (software defined networking) and NFV (network function virtualization) for IOT, data storage in IOT, IOT Cloud Based Services.						8
III	Design Principles for Web Connectivity: Web Communication Protocols for connected devices, Message Communication Protocols for connected device s, SOAP, REST, HTTP Restful and Web Sockets. Internet Connectivity Principles: Internet Connectivity, Internet based communication, IP addressing in IOT, Media Access control.						8
IV	Sensor Technology, Participatory Sensing, Industrial IOT and Automotive IOT, Actuator, Sensor data Communication Protocols, Radio Frequency Identification Technology, Wireless Sensor Network Technology.						8
V	IOT Design methodology: Specification -Requirement, process, model, service, functional & operational view.IOT Privacy and security solutions, Raspberry Pi & arduino devices. IOT Case studies: smart city streetlights control & monitoring.						8

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Text Books/ Reference Books:-			
Name of Authors	Titles of the Book	Edition	Name of the Publisher
Rajkamal	Internet of Things	-	Tata McGraw Hill
Vijay Madiseti and Arshdeep Bahga	Internet of things (A - Hand-on-Approach)	1st Edition	Universal Press
Hakima Chaouchi	The Internet of Things: Connecting Objects	1st Edition	Wiley publication.
Charless Bell	MySQL for the Internet of things	-	A press publications
Francis dacosta	Rethinking the Internet of things: A scalable Approach to connecting everything	1st edition	Apress publications2013
Donald Norris	The Internet of Things: Do – It - Yourself at Home Projects for Arduino, Raspberry Pi and BeagleBone Black	1st Edition	McGraw Hill publication.
COURSE OUTCOMES: Students will be able to			
CO1	Describe IOT architecture and its physical/logical design.		
CO2	Understand M2M and SDN networking.		
CO3	Learn design principles for web connectivity.		
CO4	Evaluate the wireless technologies for IOT.		
CO5	Implement basic IOT applications on embedded platform		

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Text Books/ Reference Books:-			
Name of Authors	Titles of the Book	Edition	Name of the Publisher
Reema Thareja,	“Python Programming using Problem Solving Approach”	2017	Oxford University Press, 2017
Allen B. Downey	“Think Python: How to Think Like a Computer Scientist”	2 nd	O’Reilly Publishers, 2016
Guido van Rossum, Fred L. Drake Jr.	“An Introduction to Python – Revised and Updated for Python 3.2”	2011	Network Theory Ltd., 2011
COURSE OUTCOMES: Students will be able to			
CO1	Develop the basic programming skills in core Python.		
CO2	Understand loop and decision statements in Python.		
CO3	Learn how to use lists, tuples, and dictionaries in Python programs.		
CO4	Illustrate Object Oriented Programming Concepts with Python.		
CO5	Learn file management and exception handling in Python applications for error handling.		

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Name of Paper	Paper Code	Theory					
		Credit			Marks		
SOFT COMPUTING	MCA-305 (E-II (2))	L	T	J	EST	CAT	Total
		3	1	0	80	20	100
Course Objective	The objective of the course is to expose the students to soft computing, various types of soft computing techniques, and applications of soft computing.						
Units	Contents (<i>Theory</i>)						Hours /week
I	Overview of Soft Computing, Difference between Soft and Hard computing, Brief descriptions of different components of soft computing including Artificial intelligence systems Neural networks, fuzzy logic, genetic algorithms. Artificial neural networks Vs Biological neural networks, ANN architecture, Basic building block of an artificial neuron, Activation functions, Introduction to Early ANN architectures (basics only) -McCulloch & Pitts model, Perceptron, ADALINE, MADALINE						8
II	Artificial Neural Networks: Supervised Learning: Introduction and how brain works, Neuron as a simple computing element, The perceptron, Back-propagation networks: architecture, multilayer perceptron, back-propagation learning-input layer, accelerated learning in multilayer perceptron, The Hopfield network, Bidirectional associative memories (BAM), RBF Neural Network.						8
III	Artificial Neural Networks: Unsupervised Learning: Hebbian Learning, Generalized Hebbian learning algorithm, Competitive learning, Self-Organizing Computational Maps: Kohonen Network.						8
IV	Fuzzy Logic Crisp & fuzzy sets fuzzy relations fuzzy conditional statements fuzzy rules fuzzy algorithm. Fuzzy logic controller.						8
V	Genetic algorithms basic concepts, encoding, fitness function, reproduction-Roulette wheel, Boltzmann, tournament, rank, and steady state selections, Convergence of GA, Applications of GA case studies. Introduction to genetic programming- basic concepts.						8

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Text Books/ Reference Books:-			
Name of Authors	Titles of the Book	Edition	Name of the Publisher
R. Rajasekaran and G. A and Vijayalakshmi Pa	Neural Networks, Fuzzy Logic, and Genetic Algorithms	1 st	Prentice Hall of India
D. E. Goldberg	Genetic Algorithms in Search, Optimization, and Machine Learning, Addison-Wesley supplementary reading G . L. Fausett, Fundamentals of Neural Networks	1 st	Prentice Hall
T. Ross,	Fuzzy Logic with Engineering Applications	2004	Tata McGraw Hill
COURSE OUTCOMES: Students will be able to			
CO1	Write about soft computing techniques and their applications.		
CO2	Illustrate supervised learning concepts and back propagation networks.		
CO3	Learn unsupervised learning and kohonen network.		
CO4	Understand fuzzy sets and fuzzy relations.		
CO5	Apply genetic algorithms to combinatorial optimization problems.		

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Text Books/ Reference Books:-			
Name of Authors	Titles of the Book	Edition	Name of the Publisher
D.P. Mukherjee	Fundamentals of Computer Graphics and Multimedia	1 st	PHI
Newmann & Sproull, ,	Principles of Interactive Computer Graphics	1 st	McGraw Hill
Apurva A. Desai,	Computer Graphics	2018	PHI
Rogersl	Procedural Elements of Computer Graphics	2 nd	McGraw Hill
COURSE OUTCOMES: Students will be able to			
CO1	Describe various I/O devices.		
CO2	Use various graphical design algorithms.		
CO3	Frame 2-D transformation methods.		
CO4	Illustrate various clipping methods.		
CO5	Write 3-D transformation methods and projection methods.		

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Name of Paper	Paper Code	Theory					
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Distributed Systems	MCA-305 (E-II (4))	L	T	J	EST	CAT	Total
		3	1	0	80	20	100
Course Objective	Objective of this Course is to provide hardware and software issues in modern distributed systems. To get knowledge in distributed architecture, naming, synchronization, consistency and replication, fault tolerance, security, and distributed file systems.						
Units	Contents (<i>Theory</i>)						Hours /week
I	Introduction to Distributed Systems: Goals of Distributed Systems, Hardware and Software concepts, the client server model, Remote procedure call, remote object invocation, message and stream oriented communications						8
II	Process and synchronization in Distributed Systems: Threads, clients, servers, code migration, clock synchronization, mutual exclusion, Bully and Ring Algorithm, Distributed transactions.						8
III	Consistency, Replication, fault tolerance and security: Object replication, Data centric consistency model, client-centric consistency models, Introduction to fault tolerance, process resilience, recovery, distributed security architecture, security management, KERBEROS, secure socket layer, cryptography.						8
IV	Distributed Object Based and File Systems: CORBA, Distributed COM, Goals and Design Issues of Distributed file system, types of distributed file system, sun network file system,.						8
V	Distributed shared memory, DSM servers, shared memory consistency model, distributed document based systems: the world wide web, distributed co-ordination based systems: JINI Implementation: JAVA RMI, OLE, ActiveX, Orbix, Visbokes, Object oriented programming with SOM						8

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Text Books/ Reference Books:-			
Name of Authors	Titles of the Book	Edition	Name of the Publisher
Andrew S. Tanenbaum, Maarten Van Steen	Distributed Systems Principles and Paradigms	3 rd	Pearson Education Inc. 2002.
Lui	Distributed Computing Principles and Applications	-	
Harry Singh	Progressing to Distributed Multiprocessing	1 st	Prentice -Hall Inc
B.W. Lampson	Distributed Systems Architecture Design & Implementation	1 st	1985 Springer Varlag.
Parker Y. Verjies J. P.	Distributed computing Systems, Synchronization, control & Communications	1 st	PHI
Robert J. & Thieranf	Distributed Processing Systems	-	Prentice Hall
George Coullos	Distribute System: Design and Concepts	3 rd	Pearson Education
COURSE OUTCOMES: Students will be able to			
CO1	Describe hardware and software issues in modern distributed systems.		
CO2	Explain clock synchronization and mutual exclusion.		
CO3	Illustrate synchronization, consistency and replication, fault tolerance, security.		
CO4	Explain goal and design issues in distributed systems.		
CO5	Understand distributed shared memory management.		

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Name of Paper	Paper Code	Practical				
		Credit		Marks		
Minor Project	MCA-306	P	J	ESP	CAP	Total
		0	8	120	80	200

A complete application is to be designed using front end and back end tools to fulfill the requirements of any company/firm/office with report generation modules.

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Name of Paper	Paper Code	Practical				
		Credit		Marks		
Lab in Data Mining	MCA-307	P	J	ESP	CAP	Total
		2	0	30	20	50

Note: Content provided by faculty.